# **Gurmehar Singh**

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## **Professional Summary**

Team-oriented and adaptable Computer Science graduate from Swinburne University of Technology, with a specialisation in Software Development and Intelligent Systems. I bring strong problem-solving skills and a user-centric mindset to developing scalable, dynamic web and mobile applications. Currently contributing to real-world projects at a non-profit, applying agile principles to deliver impactful solutions. I am now seeking opportunities to grow as a Software Engineer through collaboration and meaningful technical challenges.

## Education

# Bachelor of Computer Science Swinburne University of Technology

Feb 2022 - Dec 2024

Graduated with a **major in Software Development** with **minors in Artificial Intelligent, Machine Learning, and Cloud Computing**. Recognized as a **High Achiever in Software Development and Agile practices** for leading outstanding group projects.

## Skills

# Hard Skills

- Programming Languages: JavaScript, TypeScript, Python, Kotlin, C#, PHP, HTML, CSS
- <u>Cloud Services & Tools</u>: Firebase, AWS, Google Cloud Platform, Git, RESTful APIs, CI/CD pipelines
- <u>Database Management</u>: MySQL, Firestore (NoSQL), MariaDB, GraphQL
- Frameworks & Libraries: ReactJS, Next.js, Vue.js, NodeJS, ExpressJS, Flask, Numpy, Pandas, FastAPI, TailwindCSS

## Soft Skills

- Leadership, Problem-Solving, Teamwork, Communication, Attention to Detail
- Agile methodologies, Trunk-based development, Quality Assurance testing

## Work Experience

Freelance Software Engineer Khalis Foundation Oct 2021 - Present Remote - CA, USA

Apr 2021 - Oct 2021

Remote - CA, USA

- Developing vocabulary-building platform using Next.js and Firebase for US-based language schools, designing scalable
   Firestore NoSQL schema with gamification features, currently serving 100+ active students with consistent daily engagement
- Maintaining and enhancing search engine accessibility by integrating audio playback and pronunciation support using Express.js, MariaDB, and AWS S3 on Hetzner servers, achieved 25% improvement in user engagement through intuitive audio features
- **Built Google Assistant skill** using Python Flask and Google Actions to deliver daily quotes and TextToSpeech playback of educational resources, delivered valuable accessibility features with positive user feedback
- Developed cross-platform mobile puzzle game using React Native and Firebase focused on vocabulary retention, achieved 5,000+ downloads on Android and iOS with high engagement among young learners
- Lead ongoing QA testing efforts across web, mobile, and desktop platforms, implementing Smoke, Sanity, and Regression testing protocols while coordinating cross-functional teams to consistently meet project timelines; currently expanding test automation by implementing E2E tests with Playwright and unit tests with Jest

## Python Developer Intern Khalis Foundation

- Built and published open-source **Python SDK** (**PyPI**, **GitHub**) to integrate **multilingual resource bank** into **AI/ML workflows**; now used internally across multiple projects including their **custom-trained chatbot**, with emphasis on **clean architecture** and **developer-friendly documentation**
- Contributed to **two internal hackathons** by rapidly prototyping solutions with **cross-functional teams**, with one project continued post-event through **voluntary development support**
- Conducted manual QA testing across Windows, macOS (via VMs), and Android apps, identifying 20+ UX and functional issues via structured smoke and sanity tests, significantly improving pre-release stability

#### Certifications

Quantium Software Engineering Job Simulation (Forage)Inttps://gmsingh.dev/certificates/quantium-jobsim-certificate.pdf

Jun 2025

Certificate of Completion for Learn Tailwind CSS course (Udemy)
<u>https://gmsingh.dev/certificates/learn-tailwind-css.pdf</u>